

1. (a) A COLUMN VECTOR OF DIMENSION  $k$  SIMPLY CONSISTS OF  $(k)$  REAL NUMBERS ARRANGED INTO A COLUMN.

AN  $m \times n$  MATRIX IS A RECTANGULAR ARRANGEMENT OF REAL NUMBERS, WITH  $(m)$  ROWS AND  $(n)$  COLUMNS.

$$\begin{bmatrix} 1 \\ 5 \\ -1 \\ 2 \end{bmatrix}$$

COLUMN VECTOR  
OF DIMENSION 4

$$\begin{bmatrix} 3 & 2 \\ 0 & -4 \\ 1 & -3 \end{bmatrix}$$

$3 \times 2$   
MATRIX

\* AN  $m \times n$  MATRIX IS BEST CONSIDERED AS BEING BUILT FROM  
 $(n)$   $m$ -DIMENSIONAL COLUMN VECTORS.

(b) IF  $A$  IS AN  $m \times n$  MATRIX AND  $\vec{x}$  IS AN  $n$ -DIMENSIONAL COLUMN VECTOR,  $A\vec{x}$  IS THE LINEAR COMBINATION OF THE COLUMNS OF  $A$  WITH THE COEFFICIENT FOR EACH COLUMN GIVEN BY THE ENTRIES OF  $\vec{x}$ , RESULTING IN SOME  $m$ -DIMENSIONAL COLUMN VECTOR.

IN THIS WAY, THE MATRIX  $A$  REPRESENTS A FUNCTION MAPPING  
 $n$ -DIMENSIONAL COLUMN VECTORS TO  $m$ -DIMENSIONAL COLUMN VECTORS:

$$A : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

ITS DOMAIN IS  $\mathbb{R}^n$  (THE SET OF ALL  $n$ -DIMENSIONAL COLUMN VECTORS)  
AND ITS CODOMAIN IS  $\mathbb{R}^m$  (...  $m$ -DIMENSIONAL--).

E.G.:

$$\underbrace{\begin{bmatrix} 1 & 5 & 2 & 3 \\ 2 & 0 & 2 & 0 \\ 3 & -1 & 1 & -3 \end{bmatrix}}_{3 \times 4 \text{ MATRIX}} \underbrace{\begin{bmatrix} 1 \\ 0 \\ -2 \\ 3 \end{bmatrix}}_{\text{COLUMN VECTOR IN } \mathbb{R}^4} = 1 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + 0 \begin{bmatrix} 5 \\ 0 \\ -1 \end{bmatrix} + (-2) \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix} + 3 \begin{bmatrix} 3 \\ 0 \\ -3 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} -4 \\ -4 \\ -2 \end{bmatrix} + \begin{bmatrix} 9 \\ 0 \\ -9 \end{bmatrix}$$

$$= \begin{bmatrix} 6 \\ -2 \\ -8 \end{bmatrix}$$

COLUMN VECTOR IN  $\mathbb{R}^3$

(c) FOR CONVENIENCE, LET'S WRITE  $\vec{e}_j$  FOR A COLUMN VECTOR THAT'S ALL ZEROES EXCEPT FOR A 1 IN THE  $j^{\text{th}}$  SPOT.

THEN FROM (6),  $A\vec{e}_j = \text{THE } j^{\text{th}} \text{ COLUMN OF } A$  (WHY?)

THUS, IF  $A$  IS AN  $m \times n$  MATRIX AND  $B$  IS AN  $n \times p$  MATRIX,  
THEN:

$$(AB)\vec{e}_j = \text{THE } j^{\text{th}} \text{ COLUMN OF } AB$$

$$\begin{aligned} \text{ON THE OTHER HAND, } (AB)\vec{e}_j &= A(B\vec{e}_j) \\ &= A(\text{THE } j^{\text{th}} \text{ COLUMN OF } B) \end{aligned}$$

SO:  $\boxed{\text{THE } j^{\text{th}} \text{ COLUMN OF } AB = A(\text{THE } j^{\text{th}} \text{ COLUMN OF } B)}$

i.e., THE LINEAR COMBINATION  
OF THE COLUMNS OF  $A$  WITH  
COEFFICIENTS GIVEN BY THE  
 $j^{\text{th}}$  COLUMN OF  $B$ .

KEEP IN MIND: •  $AB$  IS A COMPOSITION OF FUNCTIONS, SO  
• THE OPERATIONS ACT RIGHT-TO-LEFT, AND  
• ORDER MATTERS!!

2. IF  $A = \begin{bmatrix} a & b & x_0 \\ 0 & d & y_0 \\ 0 & 0 & 1 \end{bmatrix}$ , THEN

$$(a) A(0,0) = \begin{bmatrix} a & b & x_0 \\ 0 & d & y_0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} x_0 \\ y_0 \\ 1 \end{bmatrix} = (x_0, y_0)$$

$$(b) A\langle 1, 0 \rangle = \begin{bmatrix} a & b & x_0 \\ 0 & d & y_0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} a \\ c \\ 0 \end{bmatrix} = \langle a, c \rangle, \text{ AND}$$

$$A\langle 0, 1 \rangle = \begin{bmatrix} a & b & x_0 \\ 0 & d & y_0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} b \\ d \\ 0 \end{bmatrix} = \langle b, d \rangle.$$

3. AS WE'LL SEE IN PROBLEM #4, OUR "STANDARD" ROTATION & SCALING MATRICES ARE CENTERED AT THE ORIGIN  $(0,0)$ , WHICH DOESN'T MOVE.

IF WE WANT TO ROTATE ABOUT OR SCALE FROM SOME OTHER FIXED POINT  $(x_0, y_0)$ , WE CAN DO THIS BY CONJUGATING THE STANDARD TRANSFORMATION BY THE APPROPRIATE TRANSLATION:

- (REMEMBER TO COMPOSE THESE RIGHT-TO-LEFT!)
- ① TRANSLATE BY  $\langle -x_0, -y_0 \rangle$ ,
  - ② (PERFORM A TRANSFORMATION ABOUT  $(0,0)$ )
  - ③ TRANSLATE BY  $\langle x_0, y_0 \rangle$
- INVERSES OF ONE ANOTHER — SANDWICHING AN OPERATION BETWEEN SOME OTHER OPERATION AND ITS INVERSE IS CALLED CONJUGATION*

4. (TO FIND WHERE EACH OF THESE MAPS  $(0,0)$ ,  $\langle 1,0 \rangle$ , AND  $\langle 0,1 \rangle$ , USE AFFINE COORDINATES AS IN PROBLEM #2.)

$$T_{\langle x_0, y_0 \rangle} \text{ MAPS } \begin{cases} (0,0) \mapsto (x_0, y_0) \\ \langle 1,0 \rangle \mapsto \langle 1,0 \rangle \\ \langle 0,1 \rangle \mapsto \langle 0,1 \rangle \end{cases}$$

TRANSLATION BY  $\langle x_0, y_0 \rangle$

$$R_\theta \text{ MAPS } \begin{cases} (0,0) \mapsto (0,0) \\ \langle 1,0 \rangle \mapsto \langle \cos\theta, \sin\theta \rangle \\ \langle 0,1 \rangle \mapsto \langle -\sin\theta, \cos\theta \rangle \end{cases}$$

ROTATION BY  $\theta$  ABOUT  $(0,0)$

$$S_r \text{ MAPS } \begin{cases} (0,0) \mapsto (0,0) \\ \langle 1,0 \rangle \mapsto \langle r,0 \rangle \\ \langle 0,1 \rangle \mapsto \langle 0,r \rangle \end{cases}$$

SCALE BY FACTOR OF  $r$  FROM  $(0,0)$

5. \*Don't Forget to Compose Right-to-Left!

$$(a) T_{(1,1)} S_2 = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 0 & 1 \\ 0 & 2 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

\*WHEN TRANSLATION IS  
DONE LAST, WE CAN  
JUST ADD IT TO THE  
IN THE TOP-RIGHT VECTOR

$$(b) S_2 T_{(1,1)} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 0 & 2 \\ 0 & 2 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

\*\* WHEN IT'S NOT DONE LAST,  
THE OTHER TRANSFORMATIONS  
ACT ON THE TRANSLATION VECTOR

$$(c) T_{(0,2)} R_{\pi/2} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

$$(d) R_{\pi/2} T_{(0,2)} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

$$(e) S_2 R_{\pi/2} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -2 & 0 \\ 2 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$(f) R_{\pi/2} S_2 = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -2 & 0 \\ 2 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

SAME!

THE T's COMMUTE WITH EACH OTHER; FROM (e,f), WE MIGHT GUESS THAT  
THE R<sub>θ</sub>'S AND S<sub>r</sub>'S ALL COMMUTE WITH EACH OTHER, AND WE COULD  
PROVE THIS BY JUST COMPUTING S<sub>r</sub>R<sub>θ</sub> AND R<sub>θ</sub>S<sub>r</sub> IN GENERAL:

$$S_r R_\theta = \begin{bmatrix} r \cos \theta & -r \sin \theta & 0 \\ r \sin \theta & r \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} = R_\theta S_r$$

BUT TRANSLATIONS, IN GENERAL, DO NOT COMMUTE WITH ROTATIONS & SCALING.

6. (a) TO ROTATE ABOUT  $(1,3)$ : TRANSLATE BY  $\langle -1, -3 \rangle$ , ROTATE, THEN TRANSLATE BY  $\langle 1, 3 \rangle$ :

$$\begin{aligned}
 T_{\langle 1,3 \rangle} R_{-\frac{\pi}{4}} T_{\langle -1,-3 \rangle} &= \underbrace{\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Counter-clockwise is negative!}} \underbrace{\begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\cos(-\frac{\pi}{4}) = \frac{1}{\sqrt{2}} (\text{or } \frac{\sqrt{2}}{2})} \underbrace{\begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{bmatrix}}_{\sin(-\frac{\pi}{4}) = -\sin(\frac{\pi}{4}) = -\frac{1}{\sqrt{2}} (\text{or } -\frac{\sqrt{2}}{2})}
 \end{aligned}$$

$$\begin{aligned}
 &\stackrel{*}{=} \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 1 \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 3 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{bmatrix} \\
 &= \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & (1 - \frac{1}{\sqrt{2}} - \frac{3}{\sqrt{2}}) \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & (3 + \frac{1}{\sqrt{2}} - \frac{3}{\sqrt{2}}) \\ 0 & 0 & 1 \end{bmatrix} \\
 &= \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & (1 - 2\sqrt{2}) \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & (3 - \sqrt{2}) \\ 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

CHECKING THAT THIS MATRIX FIXES  $(1,3)$ :

$$\begin{aligned}
 &\begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & (1 - 2\sqrt{2}) \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & (3 - \sqrt{2}) \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 1 \end{bmatrix} = 1 \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} + 3 \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} + 1 \begin{bmatrix} 1 - 2\sqrt{2} \\ 3 - \sqrt{2} \\ 1 \end{bmatrix} \\
 &= \begin{bmatrix} \cancel{\frac{1}{\sqrt{2}} + \frac{3}{\sqrt{2}} + 1} - 2\sqrt{2} \\ \cancel{-\frac{1}{\sqrt{2}} + \frac{3}{\sqrt{2}} + 3} - \sqrt{2} \\ 0 + 0 + 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 1 \end{bmatrix} \checkmark
 \end{aligned}$$

(b) TO SCALE FROM  $(2,4)$ : TRANSLATE BY  $\langle -2, -4 \rangle$ , THEN SCALE, THEN TRANSLATE BY  $\langle 2, 4 \rangle$ :

$$\begin{aligned}
 T_{\langle 2,4 \rangle} S_5 T_{\langle -2,-4 \rangle} &= \underbrace{\begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 4 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Scaling by 5}} \underbrace{\begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Scaling by } 5} \underbrace{\begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -4 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Translating by } \langle -2, -4 \rangle} \\
 &\stackrel{*}{=} \begin{bmatrix} 5 & 0 & 2 \\ 0 & 5 & 4 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -4 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 5 & 0 & -8 \\ 0 & 5 & -16 \\ 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

CHECKING THAT THIS MATRIX FIXES  $(2,4)$ :

$$\begin{bmatrix} 5 & 0 & -8 \\ 0 & 5 & -16 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix} = 2 \begin{bmatrix} 5 \\ 0 \\ 0 \end{bmatrix} + 4 \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} + 1 \begin{bmatrix} -8 \\ -16 \\ 1 \end{bmatrix} = \begin{bmatrix} 10 + 0 - 8 \\ 0 + 20 - 16 \\ 0 + 0 + 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 1 \end{bmatrix} \checkmark$$

$$\begin{aligned}
 7. \quad T_{\langle 4,0 \rangle} R_{\pi/2} T_{\langle -1,-1 \rangle} S_2 &= \underbrace{\begin{bmatrix} 1 & 0 & 4 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Rotation by } \pi/2} \underbrace{\begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Scaling by 2}} \underbrace{\begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Translating by } \langle -1, -1 \rangle} \underbrace{\begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Scaling by 2}}
 \end{aligned}$$

$$\begin{aligned}
 &\stackrel{*,*}{=} \begin{bmatrix} 0 & -1 & 4 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 & -1 \\ 0 & 2 & -1 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -2 & 5 \\ 2 & 0 & -1 \\ 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$